

GEO DERBY USA[®]

RULES

Two, three or four players or teams may play at the same time. The question cards are shuffled and placed on the space provided to the left of the racetrack. To determine who plays first, each player throws the die. The player throwing the highest number will be the first to play. The second player will be the player to the left of the first player, and the play will continue clockwise around the board. The first player throws the die and the number that comes up is the number of the question to be asked. The person to the left of the player takes the top card from the stack and reads the question with the number matching the number on the die.

If the player immediately answers the question *correctly* without looking at the map, the player moves his/her horse forward **three spaces**. If the player chooses to look at the map before answering the question, the timing is begun when the map is handed to the player. If the question is answered *correctly* after looking at the map for no more than one minute, using the timer, the player moves his/her horse forward **two spaces**. When the player gives an incorrect answer or cannot answer the question in the time given, his/her horse does not move.

As each player completes his/her turn, the card is replaced, face down, at the bottom of the pile. The cards do not need to be in any specific order. (Note: the question cards are color-coded with the colors of the states as shown on the map included with this game...with the exception of the **blue cards** which are mixed states or SCRAMBLERS and are not color-coded.)

The second player throws the die and the player on his/her left (player number three) takes the top card, matches the number on the die and reads the question for player number two to answer, and so on around the board.

A question with the letter "T" indicates it may be a "Tickler" question or a question for which the answer is not on the map. Example: "What city is known as the 'Big Apple'?" Once the question is asked, the timer is set. If the player answers the question *correctly* within one minute, the player moves his/her horse forward **three spaces**.

The first player crossing the finish line with his/her horse gets 1st place, the second horse gets 2nd place, etc. **Each player is a winner** because he/she has learned a lot about the geography of our United States of America!

REMEMBER: Do not be too serious. GEO/DERBY USA® is fun, as well as educational. When the players' age differences are great, the number of spaces moved for each correct answer may be adjusted for the younger children. Also, for the younger children, it is suggested that the "T" questions not be asked until such a time as they have had some experience with the subjects, either in the classroom or hearing other players answer these questions several times.

NOT RECOMMENDED FOR CHILDREN UNDER 6 YEARS OF AGE.

For more information, contact



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